



Poly Studio G62, Poly G7500, Poly Studio X, Poly Studio E, and Poly Studio V Systems Compatibility Reference Guide for Poly VideoOS 4.6.0

SUMMARY

This compatibility guide provides a complete list of products tested and supported with Poly Studio G62, Poly G7500, Poly Studio X72, Poly Studio X70, Poly Studio X52, Poly Studio X50, Poly Studio X32, Poly Studio X30, Poly Studio V72, Poly Studio V52, Poly Studio V12, Poly Studio E70, and Poly Studio E60.

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1 About this guide

This section provides clarifying information about this guide.

Audience, purpose, and required skills

This guide is intended for intermediate and advanced users, who want to learn about peripheral compatibility for Poly Studio G62, Poly G7500, and Poly Studio X systems.

2 Getting Started

Use this compatibility matrix to identify peripherals supported with Poly Studio G62, Poly G7500, and Poly Studio X systems.

For specific information on Poly VideoOS releases, see the *Poly VideoOS Release Notes*.

This covers peripheral compatibility for systems running Poly VideoOS 4.3.0. Configurations listed as supported or compatible in this guide may not be supported or compatible with earlier versions of the software.

Supported and compatible peripherals

Poly video conferencing systems support or are compatible with the peripherals as outlined in the following topics.



NOTE: To ensure compatibility across Poly products, Poly recommends upgrading your Poly devices to the latest software versions.

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Supported and compatible product definitions

This document doesn't include all Poly or third-party conferencing peripherals. Products not listed in this document are untested and not recommended for use with your system.

This document uses the following definitions to indicate products supported or compatible with VideoOS devices.

- **Supported**—Poly and specified third party products tested and designed for use with the designated Poly device. Poly supports the compatibility and functionality of these products.
- **Not supported**—Poly products that you can't use with the designated Poly system.
- **Compatible**—Third-party products that Poly tests as interoperable with the designated Poly system. Poly doesn't manufacture or service these products. If you experience issues with third-party products, contact the manufacturer for assistance.
- **Not compatible**—Third-party products that Poly tests and aren't interoperable with the designated system.

3 Poly Studio G62 supported peripherals by provider

Poly Studio G62 supports multiple cameras, audio peripherals, and controllers.

Supported and compatible cameras with Poly Studio G62

Poly Studio G62 systems support connecting one or more cameras depending on the provider.



IMPORTANT: Poly Studio G62 doesn't support connecting both IP LLN and USB cameras simultaneously.



NOTE: Observe the following when connecting cameras to the Poly Studio G62 link-local network (LLN) port:

- Poly Studio G62 with VideoOS 4.4.0 supports Poly Studio E70 and Poly Studio E60 IP LLN connectivity.
- The Poly Studio G62 LLN port doesn't provide power to connected peripherals.

You can connect one Poly Studio E70 using a PoE injector or multiple Poly Studio E70 cameras using a supported Netgear AVLine Ethernet switches. The number of supported Poly Studio E70 cameras depends on the provider you choose.

The switch must be configured per the instructions in the Poly Video Mode and Poly Partner Mode Administrator Guides.

- Poly Studio G62 doesn't support connecting both IP LLN and USB cameras simultaneously.
- Zoom Rooms Smart Gallery (Multi-Stream) isn't supported on IP LLN connected cameras.



NOTE: Connect USB cameras to USB Type-A ports on the system. The USB Type-C port is for Device Mode only.

Table 3-1 Poly cameras supported by Poly Studio G62

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Poly Studio E70 (USB)	Supported	Supported	Supported	Supported	Supported
Poly Studio E70 (LLN IP)	Supported	Supported	Supported	Supported	Not Supported
NOTE: The Poly Studio G62 LLN port doesn't provide power to connected peripherals.					
Poly Studio E60 (USB)	Supported	Supported	Supported	Supported	Supported

Table 3-1 Poly cameras supported by Poly Studio G62 (continued)

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Poly Studio E60 (IP LLN)	Supported	Supported	Supported	Supported	Not Supported
NOTE: The Poly Studio G62 LLN port doesn't provide power to connected peripherals.					
HDMI (people camera) Set the HDMI input to People in the system web interface. An HDMI input source set to display as a people camera doesn't provide camera controls or configuration options.	Supported	Supported	Not Supported	Not Supported	Not Supported



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

For example, you can't connect a USB audio DSP and a USB camera with integrated audio (microphone or speakers) or an audio capable HDMI to USB such as an INOGENI 4K2USB3.

Table 3-2 Third-party cameras compatible with Poly Studio G62

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Huddly IQ Conference camera Only supports video with no audio input from the USB camera.	Compatible	Compatible	Not compatible	Compatible	Not compatible
Huddly Crew *	Not compatible	Not compatible	Compatible	Compatible	Not compatible
INOGENI 4K2USB3 HDMI to USB 3.0 capture device Using a USB audio DSP is not supported when using a INOGENI 4K2USB3. The system only supports connecting one USB audio device.	Compatible	Compatible	Not compatible	Compatible	Not compatible
Logitech Rally Ultra HD PTZ USB camera Only supports video with no audio input from the USB camera.	Compatible	Compatible	Not compatible	Compatible	Not compatible

* Huddly Crew is a multi-camera system and cannot be used with other cameras. You cannot connect additional USB or IP LLN cameras when using a Huddly Crew with your Poly Studio G62.

Number of connected cameras supported on Poly Studio G62

Poly Studio G62 supports connecting one or more cameras to the system. The supported number of cameras depends on the conferencing provider that you choose.



IMPORTANT: Poly Studio G62 doesn't support connecting both IP LLN and USB cameras simultaneously.



NOTE: Connecting Poly Studio E70 or Poly Studio E60 cameras using IP LLN requires using a supported Netgear AVLine Ethernet switch.

Table 3-3 Maximum number of connected cameras to Poly Studio G62

Provider	Number of cameras supported
Poly Video	You can connect either USB or IP LLN cameras. Connecting both USB and IP LLN cameras isn't supported. 2 USB cameras using the two Poly Studio G62 USB Type-A ports Up to 3 USB cameras using the StarTech ST4300USBM Mountable 4-Port Industrial USB Hub 3 IP LLN - any combination of Poly Studio E70 and Poly Studio E60 cameras - In addition, you can connect an HDMI input source or HDMI camera to the HDMI-In port for use as a people camera.
Device Mode	Device Mode doesn't support camera switching. When you enter Device Mode, or use Device Mode as the provider, the system uses the camera set as primary in the system web interface.
Teams Rooms	You can connect either USB or IP LLN cameras. Connecting both USB and IP LLN cameras isn't supported. 2 USB cameras using the two Poly Studio G62 USB Type-A ports 3 USB cameras using the StarTech ST4300USBM Mountable 4-Port Industrial USB Hub 3 IP LLN camera - Poly Studio E70 or Poly Studio E60
Zoom Rooms	You can connect either USB or IP LLN cameras. Connecting both USB and IP LLN cameras isn't supported. 2 USB cameras using the two Poly Studio G62 USB Type-A ports 3 USB cameras using the StarTech ST4300USBM Mountable 4-Port Industrial USB Hub 3 IP LLN - any combination of Poly Studio E70 and Poly Studio E60 cameras
Tencent	You can connect either USB or IP LLN cameras. Connecting both USB and IP LLN cameras isn't supported. 2 USB cameras using the two Poly Studio G62 USB Type-A ports 3 USB cameras - Use the StarTech ST4300USBM Mountable 4-Port Industrial USB Hub - IP LLN is not supported

* Requires using a supported Netgear AVLine Ethernet switch and configuring the switch per Poly requirements. Information on configuring the switch is available in the *Poly Video Mode Administrator Guide* and *Poly Partner Mode Administrator Guide*.

Supported audio peripherals with Poly Studio G62

Poly Studio G62 systems support multiple audio input and output options.



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

For example, you can't connect a USB audio DSP and a USB camera with integrated audio (microphone or speakers) or an audio capable HDMI to USB such as an INOGENI 4K2USB3.

Note the following when connecting Poly IP microphones to your system:

- You can't use Poly IP microphones and Poly Trio C60 phones together.
- You can connect any combination of up to three Poly IP Ceiling or Poly IP Table microphones.

You can connect up to 8 HP Poly Studio table microphones.

The Poly Studio G62 LLN port doesn't provide power. You can connect one Poly IP microphone using a PoE injector or multiple Poly IP microphones using a supported Netgear AVLine Ethernet switch.

The switch must be configured per the instructions in the *Poly Video Mode* and *Poly Partner Mode Administrator Guides*.

Note the following when connecting Poly Trio C60 phones to your system:

- You can't use Poly Trio C60 phones and Poly IP microphones together.
- Connecting Poly Trio C60 phones to the system isn't supported if you use Wi-Fi as the system's primary network.

Table 3-4 Audio peripherals supported on Poly Studio G62 systems by provider

Audio Device	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
3.5 mm Audio Output	Supported	Supported	Supported	Supported	Supported
3.5 mm Audio Input	Supported	Supported	Not supported	Supported	Supported
HP Poly Studio A2 table microphone *	Supported	Supported	Supported	Supported	Supported
Poly IP Table Microphone	Supported	Supported	Supported	Supported	Supported
Poly IP Ceiling Microphone	Supported	Supported	Supported	Supported	Supported
Poly Trio C60	Supported	Supported	Supported	Supported	Supported
Up to four Poly Trio C60 phones are supported with Poly VideoOS 4.2.0 and later.			Microsoft Teams Rooms supports connecting one Poly Trio C60 phone as an audio device.		

* Requires the HP Poly Studio A2 audio bridge.

Compatible audio DSPs with Poly Studio G62

Poly Studio G62 supports connecting USB and analog audio DSP connections to the system.



NOTE: Enable USB audio to use a USB-based audio DSP with the system. When USB audio is enabled, analog audio input and output are disabled.

Table 3-5 Compatible audio DSPs with Poly Studio G62 systems

DSP	Poly Video	Device Mode	Teams Rooms	Zoom Rooms
Biamp Tesira Forte X Series 400/800/1600 and Tesira DSP Systems connected through a Biamp Tesira EX-UBT or EX-USB	Compatible	Compatible	Compatible	Compatible
QSC Core 110f, QSC Core 8 Flex, Core Nano, QSC NV-32 Core, and QSC IO USB Bridge	Compatible	Compatible	Compatible	Compatible
Shure IntelliMix P300, Shure ANIUSB-Matrix, Shure MXW Next 2, Shure Next 4, and Shure Next 8	Supported	Supported	Supported	Supported

Compatible USB extenders for camera connectivity

Poly Studio G62 systems supports USB camera extenders.

Table 3-6 Poly Studio G62 compatible USB camera extenders

USB Device	Device Mode	Teams Rooms	Zoom Rooms
Sound Control Technology RCU3SL-C50	Supported	Supported	Supported
Poly Studio E70			
Sound Control Technology RCU3SL-B20	Supported	Supported	Supported
Poly Studio E60			

Compatible USB extenders compatible with Poly Studio G62

Poly Studio G62 systems support or are compatible with the following USB extenders.



NOTE: To use a Barco ClickShare in Poly Device mode, for bring your own device functionality, start Device Mode using the system controller.

Table 3-7 Poly Studio G62 compatible USB adapters and extenders

USB Device	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Pluggable HDMI to USB adapter	Not Compatible	Not Compatible	Not Compatible	Compatible	Not compatible

Table 3-7 Poly Studio G62 compatible USB adapters and extenders (continued)

USB Device	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
StarTech Mountable 4-Port Industrial USB Hub (ST4300USBM)	Compatible	Compatible	Compatible	Compatible	Compatible
Barco ClickShare CX-30 and CX-50	Compatible	Compatible	Compatible	Compatible	Not Compatible
Icron USB 2.0 Ranger 2311 (2583-87590-001) *	Compatible	Compatible	Compatible	Compatible	Compatible
Icron USB 3-2-1 Raven 3104 PRO (00-00451 NA)	Compatible	Compatible	Compatible	Compatible	Compatible
Icron Raven 3204C Pro **	Compatible	Compatible	Compatible	Compatible	Compatible
Sound Control RCU2S-E70 for the Poly Studio E70 *	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-C50	Supported	Supported	Supported	Supported	Supported
Poly Studio E70					
Sound Control RCU3SL-B20	Supported	Supported	Supported	Supported	Supported
Poly Studio E60					

* While you can use the Icron USB 2.0 Ranger 2311 or Sound Control RCU2S-E70 extender with your system, they offer limited performance compared to USB 3.0 extenders and cables. To use the full capabilities, performance, and advanced features of your connected Poly Studio E70 or Poly Studio E60 cameras, Poly recommends using a USB 3.0 extender or cable.

** This model is the direct replacement for the Icron Raven 3104 PRO. This has not been tested by HP yet, but supported by the Manufacturer.

Table extension for BYOD and IP microphones or BYOD only

Poly Studio G62 systems support or are compatible with the following bring your own device (BYOD) extenders.



NOTE: To use a Barco ClickShare in Poly Device mode, for bring your own device functionality, start Device Mode using the system controller.

Table 3-8 Poly Studio G62 compatible table extenders for BYOD & IP microphones

USB Device	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Barco ClickShare CX-30 and CX-50	Compatible	Compatible	Compatible	Compatible	Not Compatible

Table 3-8 Poly Studio G62 compatible table extenders for BYOD & IP microphones (continued)

USB Device	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Sound Control Technologies RTK-AM1	Supported	Supported	Supported	Supported	Supported
Sound Control Technologies RTK-MINI-USB	Supported	Supported	Supported	Supported	Supported

Ethernet switches compatible with Poly Studio G62

Poly Studio G62 systems support or are compatible with the following Ethernet switches.

Table 3-9 Poly Studio G62 compatible Ethernet switches

Ethernet switch	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Netgear M4250 AV Line switches*	Supported	Supported	Supported	Supported	Supported
Netgear M4350 AV Line switches*	Supported	Supported	Supported	Supported	Supported
Netgear M4300 AV Line switches*	Supported	Supported	Supported	Supported	Supported

* Configuring the Ethernet switch per Poly requirements. Information on configuring the Ethernet switch is available in the *Poly Video Mode Administrator Guide* and *Poly Partner Mode Administrator Guide*.

Supported system controllers for Poly Studio G62

Poly Studio G62 systems support multiple controller options.

Using Poly Studio G62 controllers with partner applications

Note the following when using Poly Studio G62 system controllers with partner applications:

- Bluetooth and IR remote controls aren't supported in partner application modes.
- In Microsoft Teams Rooms mode, you can set up Poly TC10 as a room scheduler.
- The Microsoft Teams Rooms controller on the Poly Trio C60 phone offers limited functionality and isn't supported as a Microsoft Teams Rooms controller. Use a connected Poly TC10 controller, Poly TC8 controller, or touchscreen monitor to control your Microsoft Teams Rooms environment.

Number of supported controllers

Poly Studio G62 systems support different numbers of controller combinations based on provider type.

- Poly Video, Poly Device Mode, and Zoom Rooms support up to five touch controllers. Connect up to four Poly Trio C60 phones to use as touch controllers. The Poly Trio C60 phones count as part of the five total controllers supported.
- Microsoft Teams Rooms supports one Poly TC8 or Poly TC10 touch controller.

Table 3-10 Supported controllers for Poly Studio G62 systems

Controller	Poly Video	Device Mode	Team Rooms	Zoom Rooms	Tencent
Poly TC10	Supported	Supported	Supported	Supported	Supported
Poly TC8	Supported	Supported	Supported	Supported	Supported
Touchscreen monitor	Supported	Supported	Supported	Supported	Supported
Poly Trio C60	Supported	Supported	Not supported	Supported	Supported

Legacy Poly cameras supported on Poly Studio G62 by provider

Poly Studio G62 supports certain legacy Poly cameras. While your system currently supports these legacy peripherals, Poly recommends choosing current products that continue to receive firmware updates and that support the latest Poly software features and enhancements.

Table 3-11 Supported legacy Poly cameras with Poly Studio G62

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Polycom EagleEye IV USB	Supported	Supported	Supported	Supported	Supported

4 Poly G7500 supported peripherals by provider

Your Poly G7500 supports multiple cameras, audio peripherals, and controllers.

 **NOTE:** Poly G7500 systems will no longer support GoToRoom after December 2025.

Cameras supported on Poly G7500 by provider

On Poly G7500 systems, single or multiple cameras are supported depending on the provider.

 **IMPORTANT:** Poly G7500 doesn't support connecting both IP LLN and USB cameras simultaneously.

Table 4-1 Cameras supported on Poly G7500 by provider

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoToRoom	Ring Central
Poly Studio E70 (USB)	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Poly Studio E70 (LLN IP)	Supported	Supported	Supported	Supported	Not Supported	Not Supported	Not Supported
Poly Studio E60 (USB)	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Poly Studio E60 (IP LLN)	Supported	Supported	Supported	Supported	Not Supported	Not Supported	Not Supported

Table 4-1 Cameras supported on Poly G7500 by provider (continued)

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoToRoom	Ring Central
HDMI (people camera) Set the HDMI input to People in the system web interface. An HDMI input source set to display as a people camera doesn't provide camera controls or configuration options.	Supported	Supported	Not Supported	Not Supported	Not Supported	Not Supported	



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

For example, you can't connect a USB audio DSP and a USB camera with integrated audio (microphone or speakers) or an audio capable HDMI to USB such as an INOGENI 4K2USB3.

Table 4-2 Third-party cameras compatible with Poly G7500 Systems

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoToRoom	RingCentral
Huddly IQ Conference camera (only supports video with no audio input from the USB camera)	Compatible	Compatible	Not Compatible	Not Compatible	Not Compatible	Not Compatible	Not Compatible
INOGENI 4K2USB3 HDMI to USB 3.0 capture device Using a USB audio DSP is not supported when using a INOGENI 4K2USB3. The system only supports connecting one USB audio device.*	Compatible	Compatible	Not Compatible	Compatible	Not Compatible	Not Compatible	Not Compatible
Logitech Rally Ultra HD PTZ USB camera (only supports video with no audio input from the USB camera)	Compatible	Compatible	Not Compatible	Not Compatible	Not Compatible	Not Compatible	Not Compatible
Vaddio ConferenceSHOT A/V camera Only supports video with no audio input from the USB camera.	Compatible	Compatible	Not compatible	Not Compatible	Not compatible	Not compatible	Not compatible

* When using video scalers in conjunction with INOGENI 4K2USB3 Poly recommends the following:

- In 60 Hz environments (e.g., North America), configure video sources to operate at 1080p30 (30fps)

- In 50 Hz environments (e.g., Europe, Asia-Pacific), configure video sources to operate at 1080p25 (25 fps)

Number of connected cameras supported on Poly G7500 by provider

Poly G7500 supports connecting multiple cameras to the system.



IMPORTANT: Poly G7500 doesn't support connecting both IP LLN and USB cameras simultaneously.

If your configuration includes multiple cameras, use USB camera connectivity. Connect the camera to the Poly G7500 USB Type-A ports. You can connect up to three USB cameras to the Poly Studio G7500.



NOTE: Observe the following when connecting a Poly Studio E70 or Poly Studio E60 to the Poly Studio G7500 IP link-local network (LLN):

- Poly Video, Poly Device Mode, Microsoft Teams Rooms, and Zoom Rooms support Poly Studio E70 IP LLN connectivity.
- Poly Studio E70 IP LLN connectivity requires connecting the camera to a Poly G7500 LLN port.

Poly G7500 camera connection ports



NOTE: Connect USB cameras to USB Type-A ports on the system. The USB Type-C port is for Device Mode only.

Table 4-3 Maximum Number of Concurrently Connected Cameras on Poly G7500 by Provider

Provider	Maximum number of cameras	Supported camera configurations
Poly Video	4	The system supports the following camera configurations: • 3 USB cameras and 1 HDCI camera (4 total) • 1 IP LLN - Poly Studio E70 only or Poly Studio E60 (1 total) Connecting additional cameras isn't supported. To connect more than one camera, use the Poly G7500 USB Type-A ports. • In addition, you can connect an HDMI input source or HDMI camera to the HDMI-In port for use as a people camera.
Device Mode	1	Device Mode doesn't support camera switching. When you enter Device Mode, or use Device Mode as the provider, the system uses the camera set as primary in the system web interface.

Table 4-3 Maximum Number of Concurrently Connected Cameras on Poly G7500 by Provider (continued)

Provider	Maximum number of cameras	Supported camera configurations
Teams Rooms	2	Microsoft Teams Rooms doesn't support mixing camera connection types. • 2 USB cameras (2 total) • 1 HDCI camera (1 total) Only one camera is supported when you use the HDCI port. • 1 IP LLN - Poly Studio E70 only or Poly Studio E60 (1 total) Connecting additional cameras isn't supported. To connect more than one camera, use the Poly G7500 USB Type-A ports.
Zoom Rooms	3	• You can connect 3 cameras in any combination. – 3 USB cameras – 2 USB cameras and 1 HDCI camera • 1 IP LLN - Poly Studio E70 only or Poly Studio E60 (1 total) Connecting additional cameras isn't supported. To connect more than one camera, use the Poly G7500 USB Type-A ports.
GoToRoom	1	• You can connect one USB camera or one HDCI camera. • Poly Studio E70 IP LLN connection isn't supported.
RingCentral	1	• You can connect one USB camera or one HDCI camera. • Poly Studio E70 IP LLN connection isn't supported.

Audio peripherals supported on Poly G7500 systems by provider

Poly G7500 supports multiple audio peripherals.



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

For example, you can't connect a USB audio DSP and a USB camera with integrated audio (microphone or speakers) or an audio capable HDMI to USB such as an INOGENI 4K2USB3.

When connecting Poly IP microphones or Poly Trio C60 speakerphones to your system, observe the following:

- You can't use Poly IP microphones and Poly Trio C60 speakerphones together.
- You can connect any combination of Poly IP Ceiling or Poly IP Table microphones up to three. Use the three LLN ports on the Poly G7500. This is supported by all providers.
- Supported on VideoOS 4.2.0 and above, you can connect up to four Poly Trio C60 speakerphones to your system in Poly Video and Poly Device Mode.
- You can't use a Poly Trio if your system is connected to Wi-Fi as the primary network.

- Microsoft Teams Rooms supports connecting one Poly Trio as an audio device.

Table 4-4 Audio peripherals supported on Poly G7500 systems by provider

Audio Device	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoTo Room	Ring Central
3.5 mm Audio Output	Supported	Supported	Supported	Supported	Supported	Supported	Supported
3.5 mm Audio Input	Supported	Supported	Not Supported	Supported	Supported	Supported	Supported
Poly IP Table Microphone	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Poly IP Ceiling Microphone	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Poly Trio C60	Supported (up to 4)	Supported (up to 4)	Supported (only 1)	Supported (up to 4)	Not Supported	Not Supported	

Poly G7500 Compatible Audio DSPs by Provider

Poly G7500 supports connecting USB and analog audio DSP connections to the system.



NOTE: Enable USB audio to use a USB-based audio DSP with the system. When USB audio is enabled, analog audio input and output are disabled.

Table 4-5 Compatible Audio DSPs on Poly G7500 Systems

DSP	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoTo Room	Ring Central
Biamp Tesira Forte X Series 400/800/1600 and Tesira DSP Systems connected through a Biamp Tesira EX-UBT or EX-USB	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
QSC Core 1.10f, QSC Core 8 Flex, Core Nano, QSC NV-32 Core, and QSC IO USB Bridge	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Shure IntelliMix P300, Shure ANIUSB-Matrix, Shure MXW Next 2, Shure Next 4, and Shure Next 8	Supported	Supported	Supported	Supported	Supported	Supported	

USB extenders and adapters compatible with Poly G7500

You can use a compatible USB extender for BYOD connectivity or to connect USB cameras to the system.



NOTE: If you're using a network category-based USB extender, you must use Category 6A/7/8 cables that are terminated, and cable certified to the 10-gigabit network standard.



NOTE: Start Poly Device Mode from the system controller before using Barco Clickshare in bring your own device mode.

Barco ClickShare is compatible in Poly Video, Device Mode, Teams Rooms, and Zoom Rooms modes.

Table 4-6 USB extenders and BYOD connectivity compatible with Poly G7500

Extender	Part Number	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent
Barco ClickShare CX-30 and CX-50 (Compatible)	—	Compatible	Compatible	Compatible	Compatible	Compatible
Icron USB 2.0 Ranger 2311 * (Compatible)	Poly PN: 2583-87590-01 (NA) 00-00401 (NA)	Compatible	Compatible	Compatible	Compatible	Compatible
Icron Raven 3104 PRO (00-00451 NA) ***	00-00451 (NA)	Compatible	Compatible	Compatible	Compatible	Compatible
Icron Raven 3204C Pro ***						Supported
Sound Control Technology RCU2S-E70 for the Poly Studio E70 * (Supported)	RCU2S-E70	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-C50	Supported	Supported	Supported	Supported	Supported	Supported
Poly Studio E70						
Sound Control Technology RCU3SL-B20	Supported	Supported	Supported	Supported	Supported	Supported
Poly Studio E60						
UGreen HDMI to USB adapter (Compatible)	10937	Supported	Supported	Supported	Supported	Supported

* While you can use the Icron USB 2.0 Ranger 2311 or Sound Control RCU2S-E70 extender with your system, they offer limited performance compared to USB 3.0 extenders and cables. To use the full capabilities, performance, and advanced features of your connected Poly Studio E70 or Poly Studio E60 cameras, Poly recommends using a USB 3.0 extender or cable.

*** This model is the direct replacement for the Icron Raven 3104 PRO. This has not been tested by HP yet, but supported by the Manufacturer.

System controllers supported on Poly G7500 systems by provider

Poly G7500 systems support multiple controller options.



NOTE: Bluetooth and IR remote controls aren't supported in partner application modes.

The Microsoft Teams Rooms controller on the Poly Trio C60 speakerphone offers limited functionality and isn't supported as a Microsoft Teams Rooms controller. Use a connected Poly TC10 or Poly TC8 or touchscreen monitor to control your Microsoft Teams Rooms environment.

In Microsoft Teams Rooms and Zoom Rooms modes you can use Poly TC10 as a room scheduler.

Number of supported controllers by provider

- Poly Video mode supports connecting a total of five touch controllers to the system. You can connect a combination of Poly TC10, Poly TC8, and Poly Trio C60s (up to four) for use as touch controllers.
- Zoom Rooms supports connecting a total of five touch controllers to the system. You can connect a combination of Poly TC10, Poly TC8, and Poly Trio C60s (up to four) for use as touch controllers.

You can also connect a Poly TC10 to your system as a Zoom Rooms scheduler. The scheduler doesn't count against the five room controller you can connect to your system.

- All other providers support one Poly TC8 or Poly TC10 touch controller.

Table 4-7 Supported Controllers by Provider on Poly G7500 Systems

Controller	Poly Video	Device Mode	Team Rooms	Zoom Rooms	Tencent	Ring Central	GoTo Rooms
Poly TC10	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Poly TC8	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Touch monitor	Supported	Supported	Supported	Supported	Supported	Not Supported	Not Supported
Poly Trio C60	Supported	Supported	Not Supported	Supported	Not Supported	Not Supported	Not Supported

Legacy products supported on Poly G7500 systems

Some Poly peripherals currently supported on Poly G7500 systems are set to end of life soon and are no longer available for purchase.

While your system supports these legacy peripherals at this time, Poly recommends choosing current products that continue to receive firmware updates and that support the latest Poly software features and enhancements.

Legacy Poly cameras supported on Poly G7500 by provider

Poly G7500 supports legacy Polycom and Poly cameras.



NOTE: Microsoft Teams Rooms on Poly G7500 supports connecting one camera. If you use an HDCI camera only one camera is supported. You can't use a combination of HDCI and USB cameras.

Table 4-8 Poly G7500 Supported Cameras by Provider

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoToRoom	RingCentral
Polycom EagleEye Mini	Supported	Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
Poly Studio USB (video only)	Supported	Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
Polycom EagleEye Cube USB	Supported	Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
Polycom EagleEye IV USB	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Polycom EagleEye IV HDCI (4x and 12x versions)	Supported	Supported	Supported	Supported	Supported	Not Supported	Not Supported
Polycom EagleEye Director II (HDCI connections only)	Supported	Supported	Supported	Not Supported	Not Supported	Not Supported	Not Supported
EagleEye Director II (USB)	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
Polycom EagleEye Producer (Polycom EagleEye IV HDCI camera only)	Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
Polycom Digital Breakout Adapter	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
Polycom EagleEye Digital Extender	Supported	Supported	Supported	Supported	Supported	Supported	Supported

Legacy Poly audio peripherals supported on Poly G7500 by provider

Poly G7500 supports legacy Polycom audio peripherals.

Table 4-9 Supported Legacy Audio Peripherals on Poly G7500 Systems

Camera	Poly Video	Device Mode	Teams Rooms	Zoom Rooms	Tencent	GoTo Room	Ring Central
Polycom RealPresence Group Series table and ceiling microphone arrays	Supported	Supported	Not Supported	Not Supported	Not Supported	Supported	Supported
Polycom SoundStructure accessory	Supported	Supported	Not Supported	Not Supported	Not Supported	Supported	Supported
(Analog connections only)							
Polycom Stereo Speaker Kit	Supported	Supported	Supported	Supported	Supported	Supported	Supported
Poly Trio 8500, and Poly Trio 8800	Supported	Supported	Supported (8800 only)	Supported	Not Supported	Not Supported	Not Supported

Poly Video Mode on Poly Studio X systems supported peripherals

The following topics list supported peripherals for Poly Video mode on Poly Studio X Family systems.

Cameras supported in Poly Video mode on Poly Studio X systems

On Poly Studio X in Poly Video mode, you can connect USB cameras to the system.



NOTE: Connect USB cameras to USB Type-A ports on the system. The USB Type-C port is for Device Mode only.

Table 5-1 Poly Studio X in Poly Video Mode Supported Cameras

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Studio E70 camera (USB)	Supported	Supported	Supported	Supported	Supported	Not Supported
Poly Studio E60 (USB)	Supported	Supported	Supported	Supported	Supported	Supported
Horus Scope DSC100p, DSC200p, DSC300p digital camera (content only)	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible

Table 5-2 Poly Legacy Cameras supported on Poly Studio X in Poly Video Mode

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Polycom EagleEye IV USB	Supported	Supported	Supported	Supported	Not supported	Supported
Polycom EagleEye Cube	Supported	Supported	Supported	Supported	Not supported	Not Supported

Number of cameras supported in Poly Video mode on Poly Studio X systems

In addition to the built-in camera, Poly Video mode supports connecting additional cameras to your Poly Studio X system.

 **NOTE:** Only one camera can be used at a time.

If you use presets in manual camera control mode, the connected cameras share the total number of available presets.

 **NOTE:** Note the following when connecting IP peripherals to a Poly Studio X72, Poly Studio X52, or Poly Studio X32:

The Poly Studio X72 LLN port doesn't provide power. You can connect one Poly IP LLN camera using a PoE injector or two Poly IP LLN cameras using a supported Netgear AV Line Ethernet switch. The switch must be configured per the instructions in the Poly Video Mode and Poly Partner Mode Administrator Guides. Connecting both IP LLN and USB cameras is not supported.

Use an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to connect an HP Poly Studio A2 audio bridge and HP Poly Studio A2 table microphones to a Poly Studio X52 or Poly Studio X32. When you connect an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to a USB-A port on the system the onboard LAN is converted to an LLN port.

 **NOTE:** In addition to connecting USB cameras, you can connect an HDMI input source and set it as a people camera in the system web interface. Connecting an HDMI input source isn't supported on Poly Studio X30.

The total number of cameras supported by the system includes the built-in camera. For example, you can connect two additional cameras to a Poly Studio X72 system for a total of three cameras. You can connect two USB or IP LLN cameras in addition to the internal camera.

Table 5-3 Maximum Number of Connected Cameras in Poly Video Mode

System	Number of Cameras	Ports
Poly Studio X72	2	2 USB-A 2 IP LLN
Poly Studio X70	2	2 USB-A
Poly Studio X52	2	2 USB-A 2 IP LLN
Poly Studio X50	2	2 USB-A
Poly Studio X32	2	2 USB-A 1 IP LLN
Poly Studio X30	1	1 USB-A

Audio peripherals supported in Poly Video mode on Studio X systems

The following tables list audio devices supported or compatible with Poly Studio X systems in Poly Video mode.

 **NOTE:** When you connect an external microphone to your Poly Studio X system, the internal microphones aren't used by the system.

Table 5-4 Studio X in Poly Video Mode Supported Audio Peripherals

Audio Device	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
HP Poly Studio A2 table microphone *	Supported *	Not Supported	Supported **	Not Supported	Supported **	Not Supported
Poly Expansion Microphone (1 microphone supported)	Supported	Supported	Supported	Supported	NA	NA
Poly IP Table microphone	Supported	NA	NA	NA	NA	NA
Poly IP Ceiling microphone	Supported	NA	NA	NA	NA	NA
Poly Trio C60 (up to 4 supported - VideoOS 4.2.0 and later)	Supported	Supported	Supported	Supported	Supported	Supported
3.5 mm audio input	Supported	Supported	NA	Supported	NA	NA
3.5 mm audio output	Supported	Supported	NA	Supported	NA	NA
Creative Labs Sound Blaster PLAY! 3 USB DAC Amp and External Sound Card USB Type-A to 3.5 mm audio adapter	Not compatible	Not compatible	Compatible	Not compatible	Not compatible	Not compatible

* Requires the HP Poly Studio A2 audio bridge.

** Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) and HP Poly Studio A2 audio bridge.

Table 5-5 Studio X with Poly Video Supported USB Audio DSPs

DSP	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Biamp Tesira Forte X Series 400/800/1600 and Tesira DSP Systems connected through a Biamp Tesira EX-UBT or EX-USB	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
QSC Core 110f, QSC Core 8 Flex, Core Nano, QSC NV-32 Core, and QSC IO USB Bridge	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Shure IntelliMix P300, Shure ANIUSB-Matrix, Shure MXW Next 2, Shure Next 4, and Shure Next 8	Supported	Supported	Supported	Supported	Supported	Supported

Audio DSPs supported in Poly Video mode on Studio X systems

You can connect an audio DSP to your system.

Table 5-6 Studio X with Poly Video Supported Audio DSPs

DSP	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X30
Biamp DSP USB audio processors	Compatible	Compatible	Compatible	Compatible

Table 5-6 Studio X with Poly Video Supported Audio DSPs (continued)

DSP	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X30
QSC Core Series audio processors	Compatible	Compatible	Compatible	Compatible
Shure Intellimix P300 audio conferencing processor	Compatible	Compatible	Compatible	Compatible
Extron DMP Plus digital signal processor *	Supported	Supported	Supported	Supported
Extron DTP3 CP digital signal processor *	Supported	Supported	Supported	Supported

* Support added with Poly VideoOS 4.6.1.

System Controllers supported in Poly Video mode on Poly Studio X systems

The following tables lists system controllers supported with Poly Studio X systems in Poly Video mode.

Poly Video mode supports up to five Poly TC10 or Poly TC8 touch controllers.

You can connect up to four Poly Trio C60s for use as touch controllers. The four Poly Trio C60s count as part of the five total controllers supported.



NOTE: You can't use a Poly Trio if your system is connected to Wi-Fi as the primary network.

Table 5-7 Supported Controllers by Provider on Studio X Systems in Poly Video Mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly TC10 touch controller	Supported	Supported	Supported	Supported	Supported	Supported
Poly TC8 touch controller	Supported	Supported	Supported	Supported	Supported	Supported
Touch monitor	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Poly Trio C60 (up to 4)	Supported	Supported	Supported	Supported	Supported	Supported
Poly Bluetooth remote	Supported	Supported	Supported	Supported	Supported	Supported
Poly IR remote (with connected Poly IR receiver)	Supported	Supported	Supported	Supported	Supported	Supported

Poly Studio X systems with Poly Video extenders, USB devices, and Ethernet switches

Poly Studio X systems in Poly Video Mode support or are compatible with the following extenders, USB devices, and Ethernet switches.



NOTE: To use a Barco ClickShare in Poly Device mode, for bring your own device functionality, start Device Mode using the system controller.

Table 5-8 Supported extenders, USB devices, and Ethernet switches on Poly Studio X Systems in Poly Video Mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Sound Control Technology RTK-MINI-X30 (Bring your own device USB-C and HDMI connection to the system)	–	–	–	–	Supported	Supported
Sound Control Technology RTK-X57	Supported	Supported	Supported	Supported	–	–
Sound Control Technology RCU3SL-C30 (Poly Device Mode USB-C extension)	Supported	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-B20 Poly Studio E60	Supported	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-C50 Poly Studio E70	Supported	Supported	Supported	Supported	Supported	Supported
Barco Clickshare CX-30 and CX-50	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Netgear M4250, M4350, and M4300 AVLine switches	Supported	Not supported	Supported *	Not supported	Supported *	Not supported

* Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA).

Poly Device Mode on Poly Studio X systems supported peripherals

The following topics list supported peripherals for Poly Device Mode on Poly Studio X Familys systems.

Functionality for connected peripherals depends on the application you're using on the computer connected to the system.

Device Mode as provider supported cameras

Device Mode supports connecting additional cameras to your Poly Studio X all-in-one video bar.

 **NOTE:** Connect USB cameras to USB Type-A ports on the system. The USB Type-C port is for Device Mode only.

 **NOTE:** You can't use the touch controller to change the camera in Device Mode. To change the primary camera, access the system web interface.

Table 5-9 Studio X in Device Mode Supported Cameras

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Studio E70 camera (USB)	Supported	Supported	Supported	Supported	Supported	Supported
Poly Studio E60 (USB)	Supported	Supported	Supported	Supported	Supported	Supported
Horus Scope DSC100p, DSC200p, DSC300p digital camera (content only)	Compatible	Compatible	Compatible	Compatible	Not compatible	Compatible

Table 5-10 Poly Legacy Cameras Supported on Studio X in Device Mode

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
EagleEye IV USB	Supported	Supported	Supported	Supported	Not supported	Supported
EagleEye Cube USB	Supported	Supported	Supported	Supported	Not supported	Not Supported

Device Mode as provider supported audio peripherals

On Poly Studio X in Poly Device mode, you can connect external audio peripherals the system.

 **NOTE:** When you connect an external microphone to your Poly Studio X system, the internal microphones aren't used by the system.

Table 5-11 Studio X in Device Mode Supported Audio Peripherals

Audio Device	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Expansion Microphone (1 microphone supported)	Supported	Supported	Supported	Supported	NA	NA
Poly IP Table microphone (	Supported	NA	NA	NA	NA	NA
Poly IP Ceiling microphone	Supported	NA	NA	NA	NA	NA
Poly Trio C60 (up to 4 supported - VideoOS 4.2.0 and later)	Supported	Supported	Supported	Supported	Supported	Supported
3.5 mm Audio In	Supported	Supported	NA	Supported	NA	NA
3.5 mm Audio Out	Supported	Supported	NA	Supported	NA	NA
USB Audio DSP	Supported	Supported	Supported	Supported	Not supported	NA
Creative Labs Sound Blaster PLAY! 3 USB DAC Amp and External Sound Card USB Type-A to 3.5 mm audio adapter	Not compatible	Not compatible	Compatible	Not compatible	Not compatible	Not compatible

Table 5-12 Studio X in Device Mode Supported USB Audio DSPs

	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Biamp Tesira Forte X Series 400/800/1600 and Tesira DSP Systems connected through a Biamp Tesira EX-UBT or EX-USB	Compatible	Compatible	Compatible	Compatible	Not compatible	Not compatible
QSC Core 110f, QSC Core 8 Flex, Core Nano, QSC NV-32 Core, and QSC IO USB Bridge	Compatible	Compatible	Compatible	Compatible	Not compatible	Not compatible
Shure IntelliMix P300, Shure ANIUSB-Matrix, Shure MXW Next 2, Shure Next 4, and Shure Next 8	Compatible	Compatible	Compatible	Compatible	Not compatible	Not compatible
Extron DMP Plus digital signal processor *	Supported	Supported	Supported	Supported	Supported	Supported
Extron DTP3 CP digital signal processor *	Supported	Supported	Supported	Supported	Supported	Supported

* Support added with Poly VideoOS 4.6.1.

Poly Device Mode as provider supported controllers

Poly Studio X all-in-one video bars in Poly Device Mode support multiple controller options.

Table 5-13 Supported Controllers by Provider on Poly Studio X Systems in Poly Device Mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly TC10 touch controller	Supported	Supported	Supported	Supported	Supported	Supported
Poly TC8 touch controller	Supported	Supported	Supported	Supported	Supported	Supported
Touch monitor	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Poly Trio C60 (up to 4)	Supported	Supported	Supported	Supported	Supported	Supported
Poly Bluetooth remote	Supported	Supported	Supported	Supported	Supported	Supported
Poly IR remote (with Poly IR receiver)	Supported	Supported	Supported	Supported	Supported	Supported

Poly Device Mode as provider extenders and USB devices

Poly Studio X all-in-one video bars in Poly Device Mode support or are compatible with the following extenders and USB devices.

Table 5-14 Supported and compatible extenders and USB devices in Poly Device Mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Sound Control Technology RTK-MINI-X30 (Bring your own device USB-C and HDMI connection to the system)	–	–	–	–	Supported	Supported
Sound Control Technology RTK-X57 (Bring your own device solution with support for Poly Studio Expansion microphone)	Supported	Supported	Supported	Supported	–	–
Sound Control Technology RCU3SL-C30 (Poly Device Mode USB-C extension)	Supported	Supported	Supported	Supported	Supported	Supported
Barco Clickshare CX-30 and CX50	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible

Teams Rooms on Poly Studio X systems supported peripherals

The following topics list supported peripherals for Microsoft Teams Rooms on Poly Studio X Family systems.

Cameras supported in Microsoft Teams Rooms mode on Studio X systems

In Microsoft Teams Rooms mode, you can connect additional cameras to a Poly Studio X system.

 **NOTE:** Microsoft Teams Rooms doesn't support using an HDMI content source as a people camera.

Table 5-15 Studio X in Teams Rooms Mode Supported Cameras

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Studio E70	Supported	Supported	Supported	Supported	Supported	Not Supported
Poly Studio E60	Supported	Supported	Supported	Supported	Supported	Supported
Poly EagleEye IV USB	Supported	Supported	Supported	Supported	Not supported	Not Supported

Number of cameras supported in Microsoft Teams Rooms mode on Poly Studio X systems

In addition to the built-in camera, Microsoft Teams Rooms mode supports connecting additional cameras to your Poly Studio X system.

 **NOTE:** Only one camera can be used at a time.

If you use presets in manual camera control mode, the connected cameras share the total number of available presets.

 **NOTE:** Note the following when connecting IP peripherals to a Poly Studio X72, Poly Studio X52, or Poly Studio X32:

The Poly Studio X72 LLN port doesn't provide power. You can connect one Poly IP LLN camera using a PoE injector or two Poly IP LLN cameras using a supported Netgear AV Line Ethernet switch. The switch must be configured per the instructions in the Poly Video Mode and Poly Partner Mode Administrator Guides. Connecting both IP LLN and USB cameras is not supported.

Use an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to connect an HP Poly Studio A2 audio bridge and HP Poly Studio A2 table microphones to a Poly Studio X52 or Poly Studio X32. When you connect an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to a USB-A port on the system the onboard LAN is converted to an LLN port.

The total number of cameras supported by the system includes the built-in camera. For example, you can connect two additional cameras to a Poly Studio X72 system for a total of three cameras. You can connect two USB or IP LLN cameras in addition to the internal camera.

Table 5-16 Maximum Number of Connected Cameras in Microsoft Teams Rooms Mode

System	Number of External Cameras	Ports
Poly Studio X72	2	2 USB-A 2 IP LLN
Poly Studio X70	2	2 USB-A
Poly Studio X52	2	2 USB-A 2 IP LLN
Poly Studio X50	2	2 USB-A
Poly Studio X32	2	2 USB-A 1 IP LLN
Poly Studio X30	1	1 USB-A

Audio peripherals supported in Microsoft Teams Rooms mode on Studio X systems

On Poly Studio X in Teams Rooms mode, you can connect external audio peripherals the system.



NOTE: When you connect an external microphone to your Poly Studio X system, the internal microphones aren't used by the system.



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

Table 5-17 Poly Studio X with Teams Rooms Supported Audio Peripherals

Audio Device	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
HP Poly Studio A2 table microphone *	Supported *	Not Supported	Supported **	Not Supported	Supported **	Not Supported
Poly Expansion Microphone (1 microphone supported)	Supported	Supported	Supported	Supported	NA	NA
Poly IP Table microphone	Supported	Not Supported	Not Supported	Not Supported	NA	NA
Poly IP Ceiling microphone	Supported	Not Supported	Not Supported	Not Supported	NA	NA
Poly Trio C60 ¹ (1 supported)	Supported	Supported	Supported	Supported	Supported	Supported
3.5 mm Audio Input	Not Supported	Not Supported	NA	Not Supported	NA	NA
3.5 mm Audio Output	Supported	Supported	NA	Supported	NA	NA

Table 5-17 Poly Studio X with Teams Rooms Supported Audio Peripherals (continued)

Audio Device	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Creative Labs Sound Blaster PLAY! 3 USB DAC Amp and External Sound Card USB Type-A to 3.5 mm audio adapter	Not compatible	Not compatible	Compatible	Not compatible	Not supported	Not compatible

¹ When you set up a Poly Trio C60 for audio with Teams Rooms, the Trio C60 displays a Teams user interface. This user interface has limited functionality and isn't supported as a room controller.

* Requires the HP Poly Studio A2 audio bridge.

** Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) and HP Poly Studio A2 audio bridge.

Table 5-18 Poly Studio X with Teams Rooms Supported Audio DSPs

USB Audio DSP	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X30
Biamp Tesira Forte X Series 400/800/1600 and Tesira DSP Systems connected through a Biamp Tesira EX-UBT or EX-USB	Compatible	Compatible	Compatible	Compatible	Compatible
QSC Core 1.10f, QSC Core 8 Flex, Core Nano, QSC NV-32 Core, and QSC IO USB Bridge	Compatible	Compatible	Compatible	Compatible	Compatible
Shure IntelliMix P300, Shure ANIUSB-Matrix, Shure MXW Next 2, Shure Next 4, and Shure Next 8	Supported	Supported	Supported	Supported	Supported
Extron DMP Plus digital signal processor *	Supported	Supported	Supported	Supported	Supported
Extron DTP3 CP digital signal processor *	Supported	Supported	Supported	Supported	Supported

* Support added with Poly VideoOS 4.6.1.

System controllers supported in Microsoft Teams Rooms mode on Poly Studio X systems

Poly Studio X all-in-one video bars in Teams Rooms mode support multiple controller options.



NOTE: Poly Studio X systems with Teams Rooms support pairing one Poly TC10 or Poly TC8 controller. Starting with TC 5.0 (VideoOS 4.1.0) you can also connect a Poly TC10 as a room scheduler.

Table 5-19 Supported System Controllers by Provider on Poly Studio X Systems in Teams Rooms Mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly TC10 touch controller	Supported	Supported	Supported	Supported		Supported
Poly TC8 touch controller	Supported	Supported	Supported	Supported		Supported
Touch monitor	Compatible	Compatible	Compatible	Compatible		Compatible

Table 5-19 Supported System Controllers by Provider on Poly Studio X Systems in Teams Rooms Mode (continued)

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Trio C60 ¹	Not supported as a controller. Supported for audio only.	Not supported as a controller. Supported for audio only.	Not supported as a controller. Supported for audio only.	Not supported as a controller. Supported for audio only.		Not supported as a controller. Supported for audio only.
Poly Bluetooth remote	Not supported	Not supported	Not supported	Not supported		Not supported
Poly IR remote (with Poly IR receiver)	Not supported	Not supported	Not supported	Not supported		Not supported

¹ When you set up a Poly Trio C60 for audio with Teams Rooms, the Poly Trio C60 displays a Teams user interface. This user interface has limited functionality and isn't supported as a room controller.

Poly Studio X systems with Teams Rooms extenders, USB devices, and Ethernet switches

Poly Studio X all-in-one video bars in Microsoft Teams Room mode support or are compatible with the following extenders, USB devices, and Ethernet switches.



NOTE: To use a Barco ClickShare in Poly Device mode, for bring your own device functionality, start Device Mode using the system controller.

Table 5-20 Supported Controllers by Provider on Poly Studio X Systems in Microsoft Teams Room mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Sound Control Technology RTK-MINI-X30 (Bring your own device USB-C and HDMI connection to the system)	–	–	–	–	Supported	Supported
Sound Control Technology RTK-X57 (Bring your own device solution with support for Poly Studio Expansion microphone)	Supported	Supported	Supported	Supported	–	–
Sound Control Technology RCU3SL-C30 (Poly Device Mode USB-C extension)	Supported	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-B20 Poly Studio E60	Supported	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-C50 Poly Studio E70	Supported	Supported	Supported	Supported	Supported	Supported

Table 5-20 Supported Controllers by Provider on Poly Studio X Systems in Microsoft Teams Room mode (continued)

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Barco ClickShare CX-30 and CX-50	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Netgear M4250, M4350, and M4300 AVLine switches	Supported	Not supported	Supported *	Not supported	Supported *	Not supported

* Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA).

Zoom Rooms on Studio X systems supported peripherals

The following topics list supported peripherals for Zoom Rooms on Poly Studio X Family systems.

Cameras supported in Zoom Rooms mode on Poly Studio X systems

On Poly Studio X in Zoom Rooms mode, you can connect USB cameras to the system.



NOTE: Smart Gallery is only supported using the built-in camera.

Table 5-21 Poly Studio X with Zoom Rooms Supported Cameras

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Studio E70	Supported	Supported	Supported	Supported	Supported	Not supported
Poly Studio E60	Supported	Supported	Supported	Supported	Supported	Supported
Horus Scope DSC100p, DSC200p, DSC300p digital camera	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
(content only)						

Table 5-22 Poly Legacy Cameras Supported on Studio X with Zoom Rooms

Camera	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Polycom EagleEye IV USB	Supported	Supported	Supported	Supported	Not supported	Supported

Number of connected cameras supported in Zoom Rooms mode on Poly Studio X systems

In addition to the built-in camera, Zoom Rooms supports connecting additional cameras to your Poly Studio X system.



NOTE: Connect USB cameras to USB Type-A ports on the system. The USB Type-C port is for Device Mode only.



NOTE: Note the following when connecting IP peripherals to a Poly Studio X72, Poly Studio X52, or Poly Studio X32:

The Poly Studio X72 LLN port doesn't provide power. You can connect one Poly IP LLN camera using a PoE injector or two Poly IP LLN cameras using a supported Netgear AV Line Ethernet switch. The switch must be configured per the instructions in the Poly Video Mode and Poly Partner Mode Administrator Guides. Connecting both IP LLN and USB cameras is not supported.

Use an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to connect an HP Poly Studio A2 audio bridge and HP Poly Studio A2 table microphones to a Poly Studio X52 or Poly Studio X32. When you connect an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to a USB-A port on the system the onboard LAN is converted to an LLN port.

Smart Gallery is not supported on Poly Studio X30 or on a Poly Studio X system using IP LLN cameras.

The total number of cameras supported by the system includes the built-in camera. For example, you can connect two additional cameras to a Poly Studio X72 system for a total of three cameras. You can connect two USB or IP LLN cameras in addition to the internal camera.

Table 5-23 Maximum Number of Connected Cameras in Zoom Rooms Mode

System	Number of Connected Cameras	Ports
Poly Studio X72	2	2 USB-A 2 IP LLN
Poly Studio X70	2	2 USB-A
Poly Studio X52	2	2 USB-A 2 IP LLN
Poly Studio X50	2	2 USB-A
Poly Studio X32	2	2 USB-A 1 IP LLN
Poly Studio X30	1	1 USB-A

Audio peripherals supported in Zoom Rooms mode on Studio X systems

On Poly Studio X in Zoom Rooms mode, you can connect external audio peripherals the system.



NOTE: When you connect an external microphone to your Poly Studio X system, the internal microphones aren't used by the system.



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

For example, you can't connect a USB audio DSP and a USB camera with integrated audio (microphone or speakers) or an audio capable HDMI to USB such as an INOGENI 4K2USB3.



NOTE: You can't use a Poly Trio if your system is connected to Wi-Fi as the primary network.

Table 5-24 Studio X with Zoom Rooms Supported Audio Peripherals

Audio Device	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
HP Poly Studio A2 table microphone *	Supported *	Not Supported	Supported **	Not Supported	Supported **	Not Supported
Poly Expansion Microphone (1 microphone supported)	Supported	Supported	Supported	Supported	NA	NA
Poly IP Table microphone	Supported	Not Supported	Not Supported	Not Supported	NA	Not Supported
Poly IP Ceiling microphone	Supported	Not Supported	Not Supported	Not Supported	NA	Not Supported

Table 5-24 Studio X with Zoom Rooms Supported Audio Peripherals (continued)

Audio Device	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Trio C60 (up to 4 supported - VideoOS 4.2.0 and later)	Supported	Supported	Supported	Supported	Supported	Supported
3.5 mm Audio In	Supported	Supported	NA	Supported	NA	NA
3.5 mm Audio Out	Supported	Supported	NA	Supported	NA	NA
Creative Labs Sound Blaster PLAY! 3 USB DAC Amp and External Sound Card USB Type-A to 3.5 mm audio adapter	Not compatible	Not compatible	Compatible	Not compatible	Not compatible	Not compatible

* Requires the HP Poly Studio A2 audio bridge.

** Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) and HP Poly Studio A2 audio bridge.

USB Audio DSPs supported in Zoom Rooms mode on Studio X systems

You can connect a USB audio DSP to your system.

Table 5-25 Studio X with Zoom Rooms Supported USB Audio DSPs

	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Biamp Tesira Forte X Series 400/800/1600 and Tesira DSP Systems connected through a Biamp Tesira EX-UBT or EX-USB	Compatible	Compatible	Compatible	Compatible		Compatible
QSC Core 110f, QSC Core 8 Flex, Core Nano, QSC NV-32 Core, and QSC IO USB Bridge	Compatible	Compatible	Compatible	Compatible		Compatible
Shure IntelliMix P300, Shure ANIUSB-Matrix, Shure MXW Next 2, Shure Next 4, and Shure Next 8	Supported	Supported	Supported	Supported	Supported	Supported
Extron DMP Plus digital signal processor *	Supported	Supported	Supported	Supported	Supported	Supported
Extron DTP3 CP digital signal processor *	Supported	Supported	Supported	Supported	Supported	Supported

System controllers supported in Zoom Rooms mode on Studio X systems

Poly Studio X all-in-one video bars in Zoom Rooms mode support multiple controller options.



NOTE:

- Zoom Rooms supports up to five touch controllers.

You can connect any combination of five controllers including:

- Poly TC10
- Poly TC8
- Poly Trio C60 (a total of four Poly Trio C60s are supported)

- In addition, you can connect a Poly TC10 to your system as a Zoom Rooms scheduler.

Connecting a room scheduler doesn't count against the five supported room controllers.

- You can't use a Poly Trio C60 if your system is connected to Wi-Fi as the primary network.

Table 5-26 Supported Controllers by Provider on Studio X Systems in Zoom Rooms Mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly TC10	Supported	Supported	Supported	Supported	Supported	Supported
Poly TC8	Supported	Supported	Supported	Supported	Supported	Supported
Touch monitor	Compatible	Compatible	Compatible	Compatible	Supported	Compatible
Trio C60	Supported	Supported	Supported	Supported	Supported	Supported
Poly Bluetooth remote	Not supported	Not supported	Not supported	Not supported	Supported	Not supported
Poly IR receiver and remote	Not supported	Not supported	Not supported	Not supported	Supported	Not supported

Poly Studio X systems with Zoom Rooms extenders, USB devices, and Ethernet switches

Poly Studio X all-in-one video bars in Zoom Rooms mode support or are compatible with the following extenders and USB devices.



NOTE: To use a Barco ClickShare in Poly Device mode, for bring your own device functionality, start Device Mode using the system controller.

Table 5-27 Supported Controllers by Provider on Poly Studio X Systems in Zoom Rooms mode

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Sound Control Technology RTK-MINI-X30 (Bring your own device USB-C and HDMI connection to the system)	–	–	–	–	Supported	Supported

Table 5-27 Supported Controllers by Provider on Poly Studio X Systems in Zoom Rooms mode (continued)

Controller	Poly Studio X72	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Sound Control Technology RTK-X57 (Bring your own device solution with support for Poly Studio Expansion microphone)	Supported	Supported	Supported	Supported	–	–
Sound Control Technology RCU3SL-C30 (Poly Device Mode USB-C extension)	Supported	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-B20 Poly Studio E60	Supported	Supported	Supported	Supported	Supported	Supported
Sound Control RCU3SL-C50 Poly Studio E70	Supported	Supported	Supported	Supported	Supported	Supported
Barco ClickShare CX-30 and CX-50	Compatible	Compatible	Compatible	Compatible	Compatible	Compatible
Netgear M4250, M4350, and M4300 AVLine switches	Supported	Not supported	Supported *	Not supported	Supported *	Not supported

* Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA).

Google Meet on Studio X systems supported peripherals

The following topics list supported peripherals for Google Meet on Poly Studio X Family systems.

Google Meet on Poly Studio X70, Poly Studio X50, and Poly Studio X30 was introduced with VideoOS 4.0.0.

Poly Studio X52 ships with Poly VideoOS 4.1.0 and supports Google Meet.

Cameras supported in Google Meet mode on Studio X systems

On Poly Studio X, Google Meet supports the built-in camera only.

Google Meet on Studio X supports the built-in camera only.

Audio peripherals supported in Google Meet mode on Studio X systems

Google Meet on Studio X systems only supports the system built-in microphones and speakers.

Table 5-28 Studio X with Google Meet Supported Audio Peripherals

Audio Device	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Expansion Microphone (1 microphone supported)	Supported	Supported	Supported	NA	NA

System controllers supported in Google Meet mode on Studio X systems

Poly Studio X all-in-one video bars in Google Meet mode support multiple controller options.



NOTE: Google Meet supports pairing one TC10 or TC8 touch controller.

Table 5-29 Supported Controllers using Google Meet on Studio X Systems

Camera	Studio X70	Studio X52	Studio X50	Studio X30
Poly TC10 touch controller	Supported	Supported	Supported	Supported
Poly TC8 touch controller	Supported	Supported	Supported	Supported
Touch monitor	Not compatible	Not compatible	Not compatible	Not compatible
Poly Bluetooth remote	Not supported	Not supported	Not supported	Not supported
Poly IR remote (with connected IR receiver)	Not supported	Not supported	Not supported	Not supported

Tencent Meeting Rooms on Studio X systems supported peripherals

The following topics list supported peripherals for Tencent Meeting Rooms on Poly Studio X Family systems.



NOTE: Tencent Meeting Rooms is not supported on Studio X70 systems.

Cameras supported on Studio X with Tencent Meeting Rooms

Tencent Meeting Rooms on Studio X systems supports connecting USB camera to the system.

Table 5-30 Studio X with Tencent Supported Cameras

Camera	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Studio E70	Supported	Supported	Supported	Supported	Supported
(USB)	(up to 2)	(up to 2)	(up to 2)		
Poly Studio E60	Supported	Supported	Supported	Supported	Supported
(USB)					

Audio peripherals supported on Studio X with Tencent Meeting Rooms

Tencent Meeting Rooms on Studio X only supports the following audio peripherals.



NOTE: The system supports connecting one USB audio device. Connecting a second audio capable USB device to the system may result in no audio sent to the primary intended audio device.

Table 5-31 Poly Studio X with Tencent Supported Audio Peripherals

Audio Device	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly Expansion Microphone	Supported	Supported	Supported	Not supported	Not supported
(1 microphone supported)					
Poly Trio C60	Not Supported	Not Supported	Not Supported	Not Supported	Not Supported
3.5 mm audio input	Supported	NA	Supported	NA	NA
3.5 mm audio output	Supported	NA	Supported	NA	NA

Table 5-32 Poly Studio X with Tencent Supported Audio DSPs

USB Audio DSP	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Biamp DSP USB audio processors	Compatible	Compatible	Compatible	Compatible	Compatible
QSC Core Series audio processors	Compatible	Compatible	Compatible	Compatible	Compatible
Shure Intellimix P300 audio conferencing processor	Compatible	Compatible	Compatible	Compatible	Compatible

System controllers supported on Poly Studio X with Tencent Meeting Rooms

Poly Studio X all-in-one video bars in Tencent Meeting Rooms mode support multiple controller options.

You can connect two Poly TC10 or Poly TC8 controllers to your Poly Studio X52 or Poly Studio X50 system. Tencent Meeting Rooms on Poly Studio X30 supports one controller.

Table 5-33 Supported Controllers using Tencent Meeting Rooms on Studio X Systems

Camera	Poly Studio X52	Poly Studio X50	Poly Studio X32	Poly Studio X30
Poly TC10 touch controller	Supported	Supported	Supported	Supported
Poly TC8 touch controller	Supported	Supported	Supported	Supported
Touch monitor	Compatible	Compatible	Compatible	Compatible
Poly Trio C60	Not supported	Not supported	Not supported	Not supported
Poly Bluetooth remote	Not supported	Not supported	Not supported	Not supported
Poly IR receiver and remote	Not supported	Not supported	Not supported	Not supported

RingCentral on Studio X systems supported peripherals

The following topics list supported peripherals for Ring Central on Poly Studio X Family systems.

Cameras supported on Studio X with RingCentral Meeting Rooms

RingCentral supports connecting one USB camera to your Studio X system.



NOTE: Connect USB cameras to USB Type-A ports on the system. The USB Type-C port is for Device Mode only.



NOTE: In addition to connecting one USB camera, you can connect an HDMI input source and set it as a people camera in the system web interface.

Table 5-34 Studio X with RingCentral Supported Cameras

Camera	Studio X70	Studio X52	Studio X50	Studio X30
Poly Studio E70	Supported	Supported	Supported	Not Supported
Poly Studio E60	Supported	Supported	Supported	Supported
Horus Scope DSC100p, DSC200p, DSC300p digital camera	Compatible	Compatible	Compatible	Compatible
(content only)				

Table 5-35 Poly Legacy Cameras Supported on Studio X with RingCentral

Camera	Studio X70	Studio X52	Studio X50	Studio X30
EagleEye Cube USB	Supported	Supported	Supported	Not Supported
EagleEye IV USB	Supported	Supported	Supported	Supported

Audio peripherals supported on Studio X with RingCentral Meeting Rooms

You can use external microphones and speakers with your system.



NOTE: When you connect an external microphone to your Studio X system, the internal microphones aren't used by the system.

Table 5-36 Studio X with RingCentral Supported Audio Peripherals

Audio Device	Studio X70	Studio X52	Studio X50	Studio X30
Poly Expansion Microphone	Supported	Supported	Supported	NA
(1 microphone supported)				
3.5 mm Audio Input	Supported	NA	Supported	NA
3.5 mm Audio Output	Supported	Supported	Supported	NA

System Controllers supported on Poly Studio X with RingCentral

Poly Studio X all-in-one video bars in RingCentral mode support multiple controller options.

Table 5-37 Supported Controllers using RingCentral on Poly Studio X Systems

Camera	Poly Studio X70	Poly Studio X52	Poly Studio X50	Poly Studio X30
Poly TC10 touch controller	Supported	Supported	Supported	Supported
Poly TC8 touch controller	Supported	Supported	Supported	Supported
Touch monitor	Not Compatible	Not Compatible	Not Compatible	Not Compatible
Poly Trio C60	Not supported	Not supported	Not supported	Not supported
Poly Bluetooth remote	Not supported	Not supported	Not supported	Not supported
Poly IR receiver and remote	Not supported	Not supported	Not supported	Not supported

6 Poly Studio E cameras supported peripherals

The following topics list supported peripherals for Poly Studio E camera connectivity.

Supported USB extenders for Poly Studio E cameras

Poly Studio E cameras support the following USB extenders.

Table 6-1 Supported USB extenders on Poly Studio E cameras

Controller	Poly Studio E70	Poly Studio E60
Icron USB 2.0 Ranger 2311 *	Compatible	Compatible
Sound Control Technology RCU2S-E70 *	Supported	Not Supported
Icron Raven 3104 Pro USB 3.0 extender	Compatible	Compatible
Icron Raven 3204C Pro **	Compatible	Compatible
Sound Control Technology RCU3SL-C50	Supported	Not Supported
Poly Studio E70		
Sound Control Technology RCU3SL-B20	Not Supported	Supported
Poly Studio E60		

** While you can use the Icron USB 2.0 Ranger 2311 or Sound Control RCU2S-E70 extender with your system, they offer limited performance compared to USB 3.0 extenders and cables. To use the full capabilities, performance, and advanced features of your connected Poly Studio E cameras, Poly recommends using a USB 3.0 extender or cable.

7 Poly Studio V supported peripherals

The following topics list supported peripherals on Poly Studio V systems.

Audio peripherals supported on Poly Studio V systems

The following tables list audio devices supported or compatible with Poly Studio V systems.



NOTE: Note the following when connecting HP Poly Studio A2 peripherals to the system:

The Poly Studio V72 LLN port doesn't provide power. You can connect one Poly IP LLN camera using a PoE injector or two Poly IP LLN cameras using a supported Netgear AV Line Ethernet switch. The switch must be configured per the instructions in the Poly Video Mode and Poly Partner Mode Administrator Guides. Connecting both IP LLN and USB cameras is not supported.

Poly Studio V72 supports connecting up to four HP Poly Studio A2 table microphones. Use an HP Poly Studio A2 audio bridge to connect HP Poly Studio A2 table microphones to the system. The Poly Studio V72 LLN port doesn't power IP peripherals. Use a PoE injector to power the HP Poly Studio A2 audio bridge.

Use an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to connect an HP Poly Studio A2 audio bridge and HP Poly Studio A2 table microphones to a Poly Studio V52. When you connect an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) to a USB-A port on the system the onboard LAN is converted to an LLN port.

Table 7-1 Poly Studio V Supported Audio Peripherals

Audio Device	Poly Studio V72	Poly Studio V52	Poly Studio V12
Poly Expansion Microphone (1 microphone supported)	Supported	Supported	NA
HP Poly Studio A2 table microphone* **	Supported (4)	Supported (4)	Supported (1)
Poly IP Table microphone	Supported	NA	NA
Poly IP Ceiling microphone	Supported	NA	NA
3.5 mm audio input	Not Supported	NA	NA
3.5 mm audio output	Not Supported	NA	NA

* Requires a HP Poly Studio A2 audio bridge and a PoE injector to power the audio bridge and microphones. The LLN port does not provide PoE power.

** Requires an HP USB 3.0 to Gig RJ45 Adapter G2 (4Z7Z7AA) connected to the system LAN port.

Supported USB extenders for Poly Studio V

Poly Studio V video bar are supported with the following USB extenders.

Table 7-2 Supported USB extenders on Poly Studio V systems and Poly Studio E cameras

Controller	Poly Studio V72	Poly Studio V52	Poly Studio V12
Icron USB 2.0 Ranger 2311 *	Compatible	Compatible	Compatible
Sound Control Technology RCU2S-E70 *	Not Supported	Not Supported	Not Supported
Icron Raven 3104 Pro USB 3.0 extender	Compatible	Compatible	Compatible
Icron Raven 3204C Pro **	Compatible	Compatible	Compatible
Sound Control Technology RTK-X57	Supported	Supported	NA
(Table Extension with BYOD & Table MIC)			
Sound Control Technology RCU3SL-C30	Supported	Supported	Supported
Poly Studio V			
Sound Control Technology RCU3SL-C50	Not supported	Not supported	Not supported
Poly Studio E70			
Sound Control Technology RCU3SL-B20	Not supported	Not supported	Not supported
Poly Studio E60			

* While you can use the Icron USB 2.0 Ranger 2311 or Sound Control RCU2S-E70 extender with your system, they offer limited performance compared to USB 3.0 extenders and cables. To use the full capabilities, performance, and advanced features of your connected Poly Studio V cameras, Poly recommends using a USB 3.0 extender or cable.

** This model is the direct replacement for the Icron Raven 3104 PRO. This has not been tested by HP yet. but is supported by the manufacturer.

Supported Ethernet switches for Poly Studio V

Poly Studio V video bars support the following Ethernet switches.

Table 7-3 Supported Ethernet switches on Poly Studio V systems

Controller	Poly Studio V72	Poly Studio V52	Poly Studio V12
Netgear M4250 AV Line switches *	Supported	Supported	NA
Netgear M4350 AV Line switches *	Supported	Supported	NA
Netgear M4300 AV Line switches *	Supported	Supported	NA

* Configuring the Ethernet switch per Poly requirements. Information on configuring the Ethernet switch is available in the *Poly Video Mode Administrator Guide* and *Poly Partner Mode Administrator Guide*.

8 Getting help

Poly is now a part of HP. The joining of Poly and HP paves the way for us to create the hybrid work experiences of the future. Information about Poly products has transitioned from the Poly Support site to the HP Support site.

The [Poly Documentation Library](#) is continuing to host the installation, configuration/administration, and user guides for Poly products in HTML and PDF format. In addition, the Poly Documentation Library provides Poly customers with information about the transition of Poly content from Poly Support to [HP Support](#).

The [HP Community](#) provides additional tips and solutions from other HP product users.

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Review the following document information.

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